

$$\#3) \rho = \text{density} = \frac{\text{mass}}{\text{volume}} = \frac{m}{V} \Rightarrow m = \cancel{\rho} V$$

$$\rho = 1 \text{ g/cm}^3 = 10^3 \text{ kg/m}^3$$

$$V = 10 \text{ meters} \times \underbrace{\text{area of oceans}}$$

$$R_e = 6.4 \times 10^6 \text{ m}$$

$$V = 3.6 \times 10^{15} \text{ m}^3$$

70% of Earth's surface

$$70\% \times 4\pi R_e^2$$

$$\rightarrow = 3.6 \times 10^{18} \text{ J}$$

$$\text{mass} = m = \rho V = \text{mass of ice to melt}$$

$$\Delta E = (3 \times 10^3 \text{ J/kg}) \times \text{mass} \rightarrow = 1.1 \times 10^{22} \text{ J}$$

$$\text{Power} = P = \frac{\Delta E}{\Delta t} = \frac{\Delta E}{10 \text{ years}}$$

$$P = 3.4 \times 10^{13} \text{ W}$$

$$\text{normally "sunlight power"} = 1 \times 10^{16} \text{ W}$$

$$\% \text{ change} = \frac{P}{1 \times 10^{16} \text{ W}} \times 100$$

$$= 0.1 \text{ } \cancel{\text{percent}} \text{ (roughly)}$$

So, an increase of about $\frac{1}{10}$ of a percent in the sunlight hitting the ice caps energy over ten years would raise sea levels 10m.

#32 $T = \underbrace{0.50\text{ms}}_{1/2 \text{ square}} = 5.0 \times 10^{-4} \text{s}$

$$f = \frac{1}{T} = 2.0 \times 10^3 \frac{1}{\text{s}} = 2.0 \times 10^3 \text{ Hz}$$

$$\omega = 2\pi f = 1.3 \times 10^4 \text{ rad/s}$$

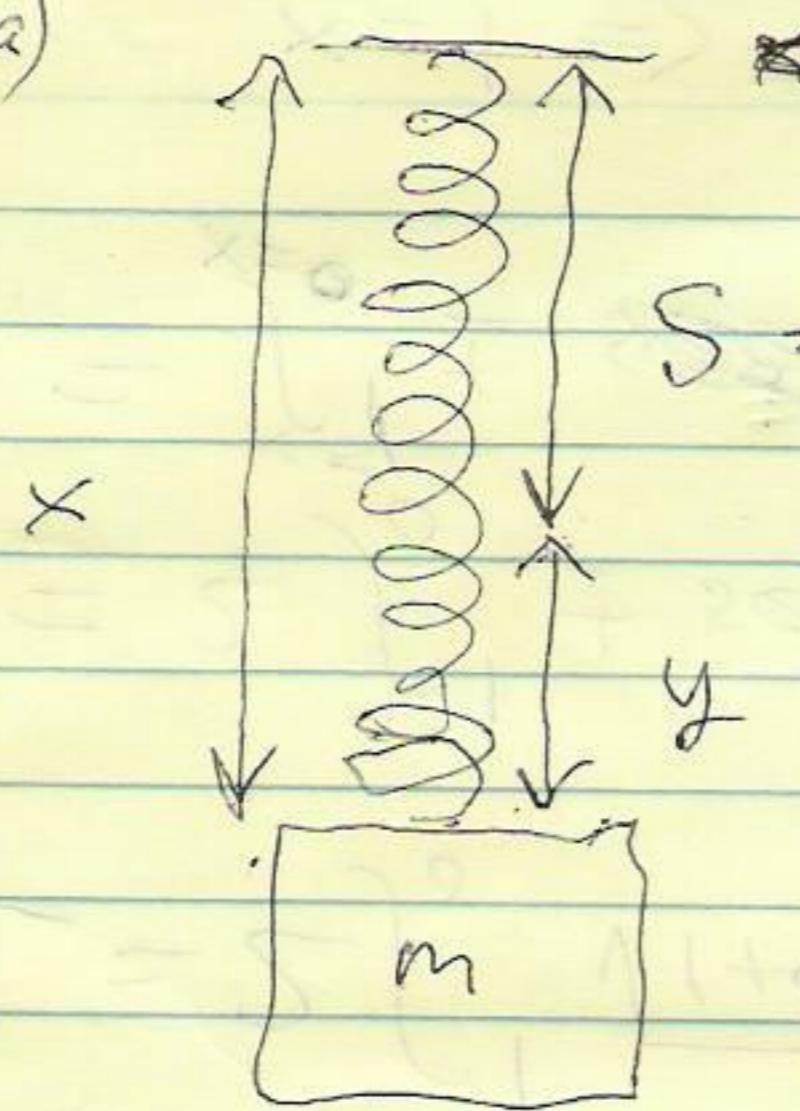
33 a) see next page

b) Given that the equilibrium position with no hanging mass is $x=S$, but is $x=mg/k + S$ with a hanging mass, I could measure S ~~hanging~~ after hanging the spring and then measure ~~$mg/k + S = x$~~ after attaching a ^{known} mass and waiting for friction to eliminate all oscillations. So, knowing m, g, x , and S , I could find k :

$$\frac{mg}{k} + S = x \Rightarrow \frac{mg}{k} = x - S$$

$$\Rightarrow k = \frac{mg}{x - S}$$

#33a)



~~x=0~~
 $S = \text{spring equilibrium length}$

$$U = -mgx + \frac{1}{2}ky^2$$

$$y + S = x$$

$$y = x - S$$

$$U = -mgx + \frac{1}{2}k(x-S)^2$$

$$dU = -mg dx + \frac{1}{2}k \cancel{2(x-S)} d(x-S)$$

$$d(u^2) = 2u du$$

$$dU = -mg dx + k(x-S)(dx-0)$$

$$\frac{dU}{dx} = -mg + k(x-S)$$

S constant

Solve $\frac{dU}{dx} = 0,$

$$x = \frac{mg}{k} + S$$

34) From ~~#33b~~, ~~$T_{osc} = 2\pi\sqrt{\frac{m}{k}}$~~

$$T_{osc} = \frac{2\pi}{\omega} = \frac{2\pi}{\sqrt{k/m}} = 2\pi\sqrt{\frac{m}{k}}$$

From #33b, $k = \frac{mg}{x-s} = \frac{mg}{h}$, so

$$T_{osc} = 2\pi\sqrt{\frac{m}{mg/h}} = 2\pi\sqrt{\frac{h}{g}}$$

$$T_{fall} = ?$$

~~$\omega = 2\pi/T_{fall}$~~

~~B~~

~~In free fall, decreasing height by h~~



means $\Delta U = mgh$, so $\Delta K = mgh$
 (to conserve energy, $\Delta U + \Delta K = 0$).
 so, $\frac{1}{2}mv^2 = mgh$, so $v^2 = 2gh$.

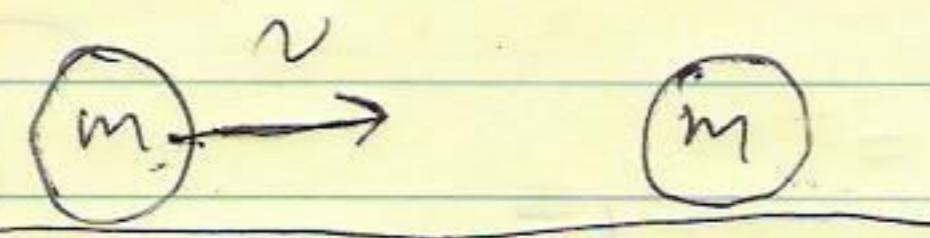
Given free fall from rest at $t=0, y=0$,

$$y = -\frac{1}{2}gt^2, \text{ so } -h = -\frac{1}{2}gT_{fall}^2, \text{ so}$$

$$\frac{2h}{g} = T_{fall}^2, \text{ so } T_{fall} = \sqrt{\frac{2h}{g}}.$$

$$\boxed{\frac{T_{osc}}{T_{fall}} = \frac{\sqrt{2h/g}}{2\pi\sqrt{h/g}} = \frac{\sqrt{2}}{2\pi} \approx 0.225}$$

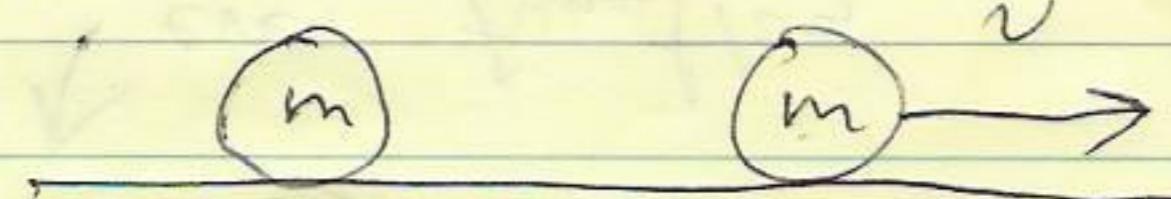
Before



$$K = \frac{1}{2}mv^2, \quad 0$$

$$p = mv, \quad 0$$

After



$$K = 0$$

$$K = \frac{1}{2}mv^2$$

$$p = 0$$

$$p = mv$$

Why not this?

$$\frac{K}{2} = \frac{1}{2}mv^2$$

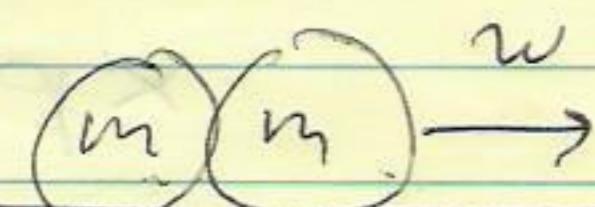
$$\frac{1}{2}mv^2 = K = mv^2$$



$$\frac{1}{2}v^2 = \omega^2$$

$$\frac{v}{\sqrt{2}} = \omega$$

$$\rightarrow \approx 0.7v$$



$$K = \frac{K}{2} + \frac{K}{2}$$

Answer: conservation

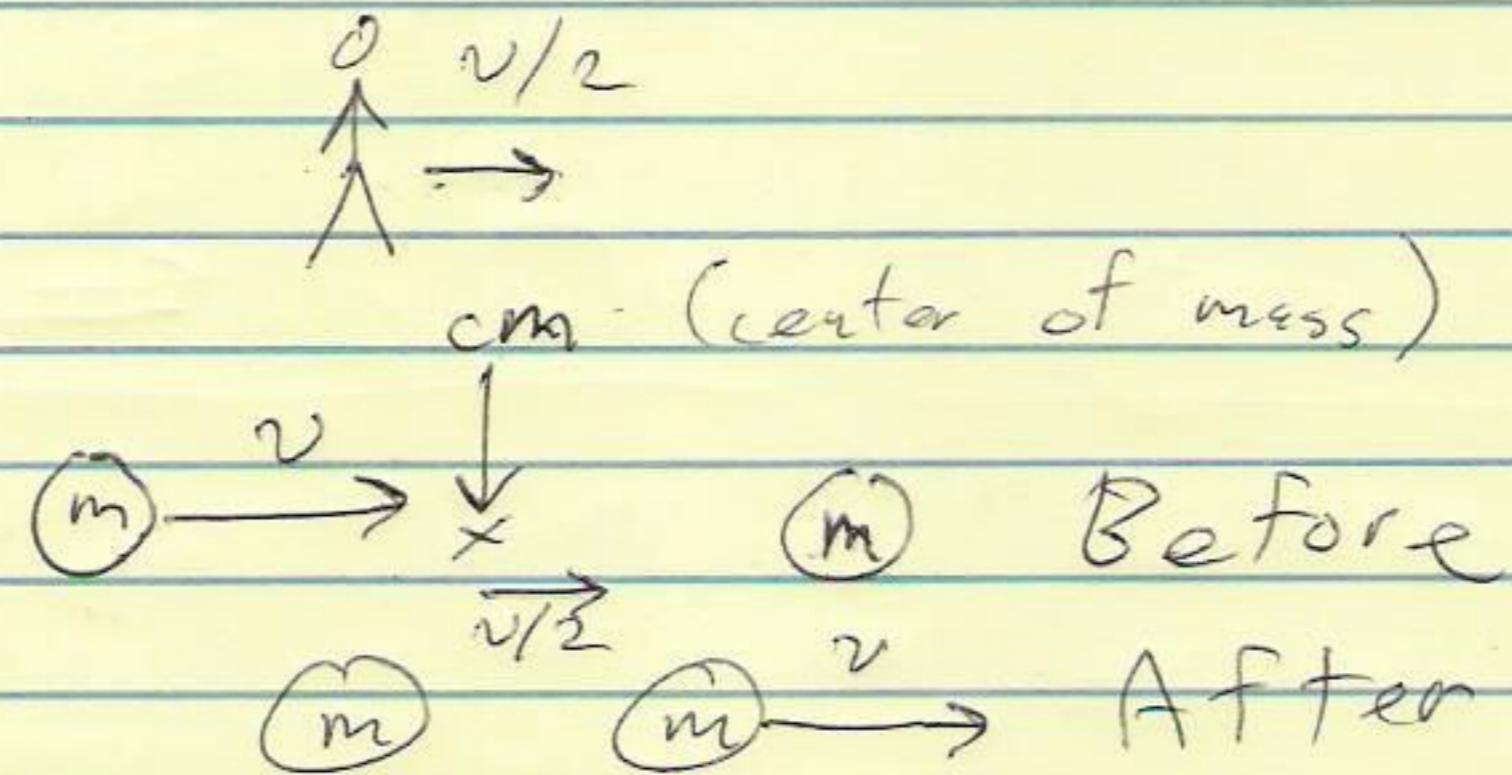
of momentum.

$$p = mv + mw$$

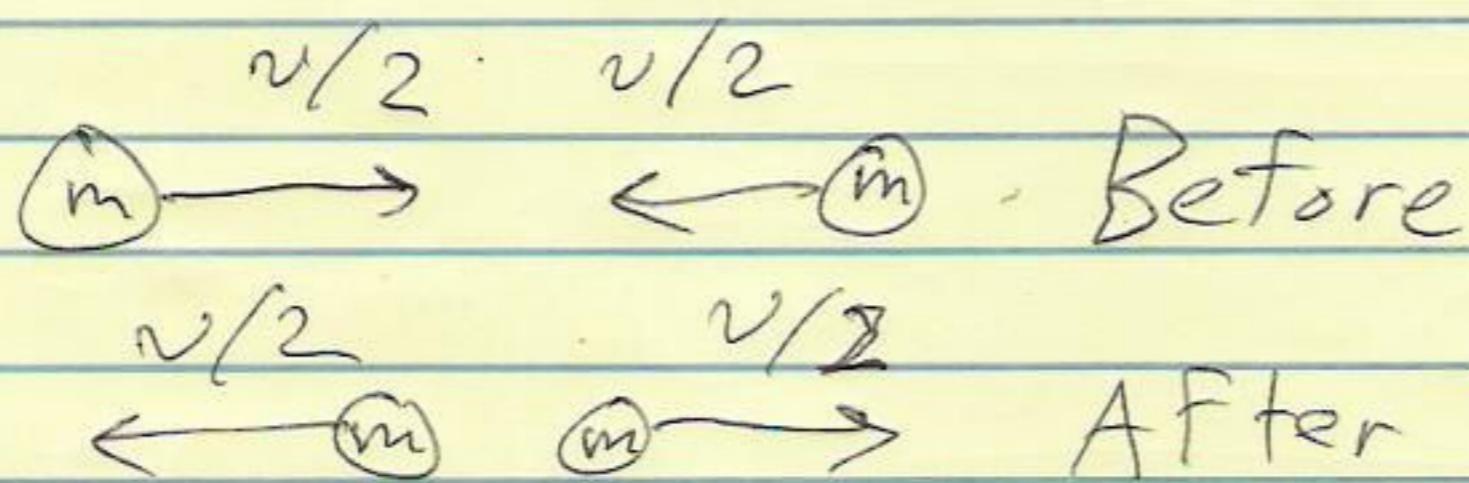
$$= \frac{mv}{\sqrt{2}} + \frac{mw}{\sqrt{2}}$$

$$= mv\left(\frac{2}{\sqrt{2}}\right) \approx 1.4mv$$

↑
change from
 $mv + 0$



You see:



Conservation of energy according to all observers implies $p=mv$ is conserved, too.

In general, there's the center-of-mass frame.

Given masses m_1, m_2, m_3 at positions x_1, x_2, x_3 , the c.m. is at $x_{cm} = \frac{m_1 x_1 + m_2 x_2 + m_3 x_3}{m_1 + m_2 + m_3}$

$$v_{cm} = \frac{m_1 v_1 + m_2 v_2 + m_3 v_3}{m_1 + m_2 + m_3}$$

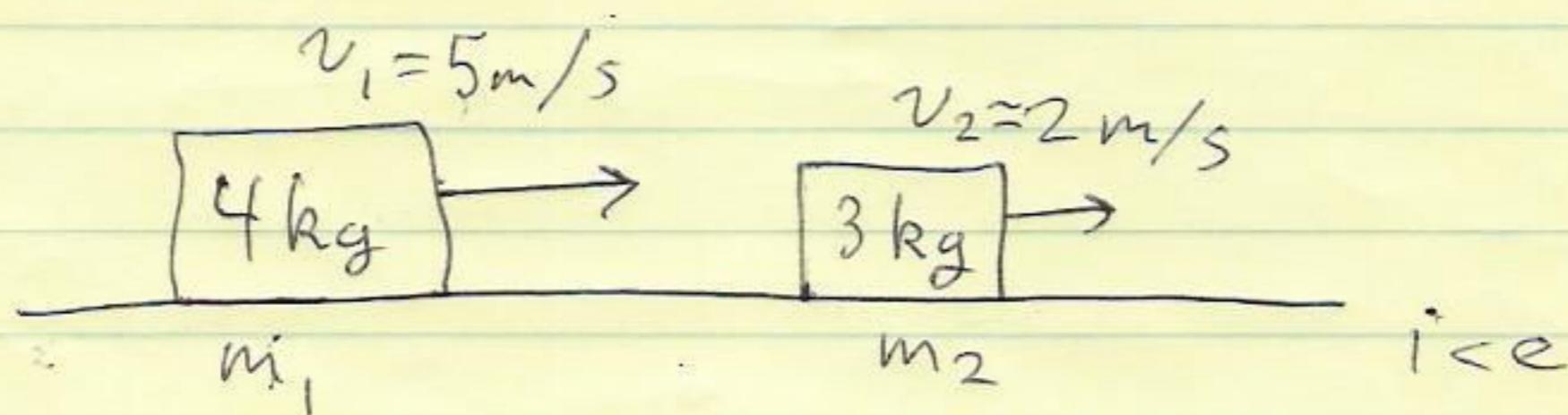
To go to the c.m. frame:

$$v_1 \rightarrow v_1 - v_{cm}$$

$$v_2 \rightarrow v_2 - v_{cm}$$

$$v_3 \rightarrow v_3 - v_{cm}$$

Example collision:



What are the speeds after the collision?

Conservation of Energy

$$E = \frac{1}{2} m_1 v_1^2 + \frac{1}{2} m_2 v_2^2 \text{ can't change}$$

Conservation of momentum

$$p = m_1 v_1 + m_2 v_2 \text{ can't change}$$

$$E = \left(\frac{1}{2} 4 \cdot 5^2 + \frac{1}{2} 3 \cdot 2^2 \right) J = 56 J$$

$$p = (4 \cdot 5 + 3 \cdot 2) \text{ kg m/s} = \cancel{22 \text{ kg m/s}} 26 \dots$$

(ice frame) w_1, w_2 are the speeds after.

$$56 \text{ J} = E = \frac{1}{2} m_1 w_1^2 + \frac{1}{2} m_2 w_2^2$$

$$26 \text{ kg m/s} = p = m_1 w_1 + m_2 w_2$$

In the c.m. frame, $p = 0$.

This makes the equations nicer.

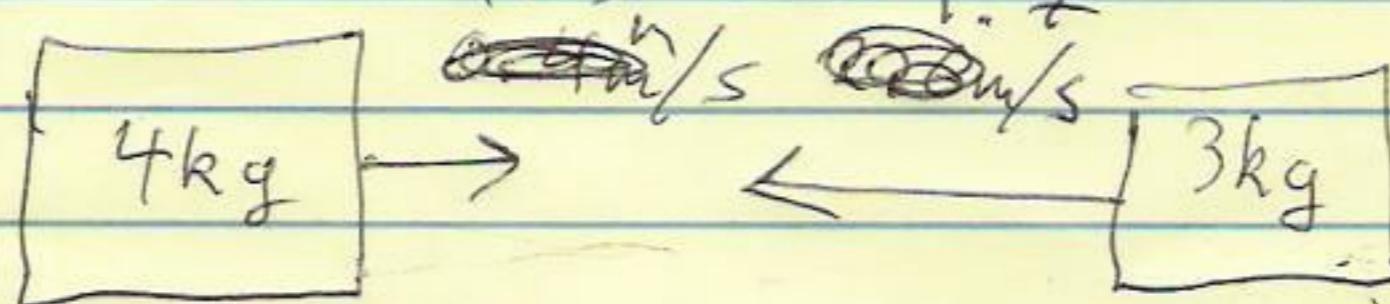
$$\text{(ice frame)} \quad v_{cm} = \frac{m_1 v_1 + m_2 v_2}{m_1 + m_2} = \frac{p}{7 \text{ kg}} = \frac{\cancel{26} \text{ kg m/s}}{7 \text{ kg}}$$

$$v_{cm} = \frac{\cancel{26}}{7} \text{ m/s} \approx \cancel{3.6} \text{ m/s} \quad 3.7 \text{ m/s}$$

In the c.m. frame:

$$v_1 = 5 \text{ m/s} - \cancel{3.7} \text{ m/s} = \cancel{1.3} \text{ m/s}$$

$$v_2 = 2 \text{ m/s} - \cancel{3.7} \text{ m/s} = \cancel{-1.7} \text{ m/s}$$



$$p = [(4)(\cancel{1.3}) + (\cancel{-1.7})(3)] \text{ kg m/s}$$

$$5.2 - 5.1 \approx 0$$

E in c.m. frame:

$$E = \frac{1}{2} (4 \text{ kg}) (1.3 \text{ m/s})^2 + \frac{1}{2} (3 \text{ kg}) (-1.7 \text{ m/s})^2 \\ \approx 7.7 \text{ J}$$

Conservation of energy & momentum
in the c.m. frame:

u_1, u_2 speeds after the collision
in the c.m. frame.

ice frame speeds w_1, w_2 ; momentum p

$$\left\{ \begin{array}{l} w_1 = u_1 + v_{cm} \\ w_2 = u_2 + v_{cm} \end{array} \right.$$

v_{cm} is conserved

$$p = (m_1 + m_2) v_{cm}$$

$$7.7 \text{ J} = E = \frac{1}{2} m_1 u_1^2 + \frac{1}{2} m_2 u_2^2$$

$$p = m_1 u_1 + m_2 u_2 \quad u_2 = -\frac{m_1 u_1}{m_2}$$

$\rightarrow -m_1 u_1 = m_2 u_2$

$$7.7 \text{ J} = \frac{1}{2} m_1 u_1^2 + \frac{1}{2} m_2 \left(-\frac{m_1 u_1}{m_2} \right)^2$$

$$15.4 \text{ J} = m_1 u_1^2 + m_2 \left(\frac{m_1^2 u_1^2}{m_2^2} \right)$$

$$15.4 \text{ J} = m_1 u_1^2 + \frac{m_1^2}{m_2} u_1^2 = \left(m_1 + \frac{m_1^2}{m_2} \right) u_1^2$$

$$\frac{15.4 \text{ J}}{9.3 \text{ kg}} = u_1^2$$

$$4 \text{ kg} + \frac{(4 \text{ kg})^2}{3 \text{ kg}}$$

9.3 kg

$$-\sqrt{\frac{15.4 \text{ J} \cdot \text{kg}^{-2} \cdot \text{m}^2/\text{s}^2}{9.3 \text{ kg}}} = u_1 \quad \begin{array}{l} \text{(see cm frame} \\ \text{picture: the 4kg} \\ \text{block must recoil to} \\ \text{left)} \end{array}$$

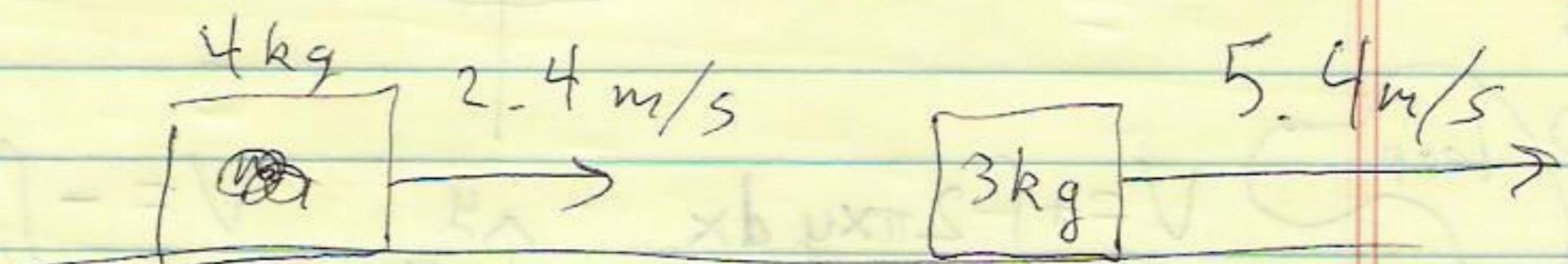
$$-1.3 \text{ m/s} = u_1 \quad u_2 = -\frac{m_1 u_1}{m_2}$$

$$2.4 \text{ m/s} = u_1 + v_{cm} = w_1 \quad u_2 = 1.7 \text{ m/s}$$

\uparrow $w_2 = u_2 + v_{cm} = 5.4 \text{ m/s}$

3.7 m/s

After (ice frame):

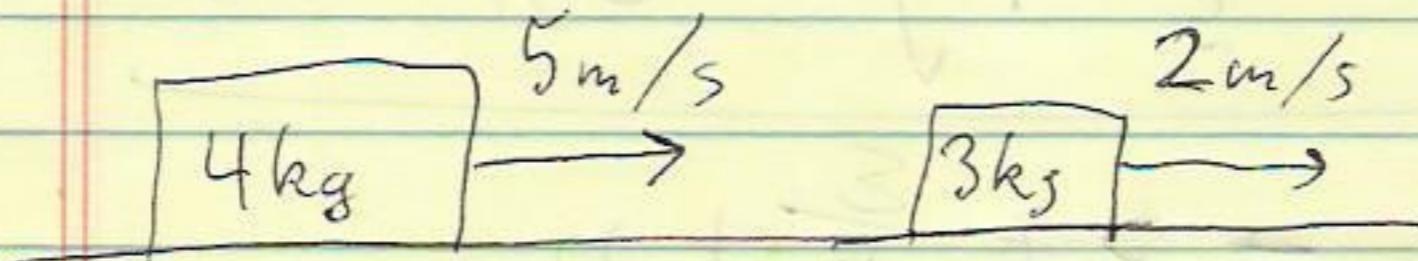


HW #1-6

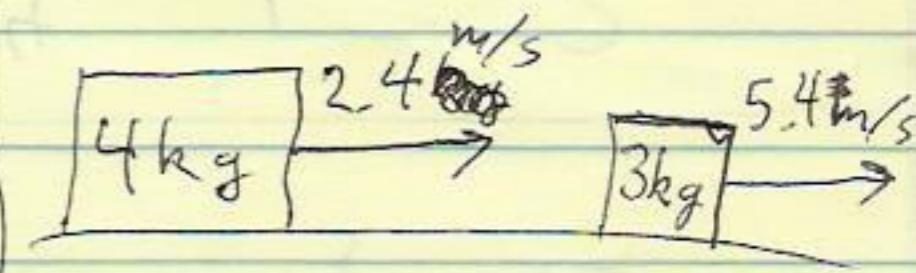
~~11, 12, 13, 14, 15, 16, 17~~

Ice Frame:

Before

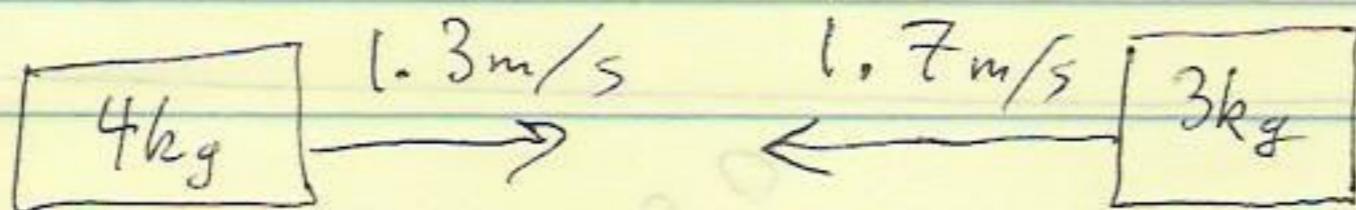


After

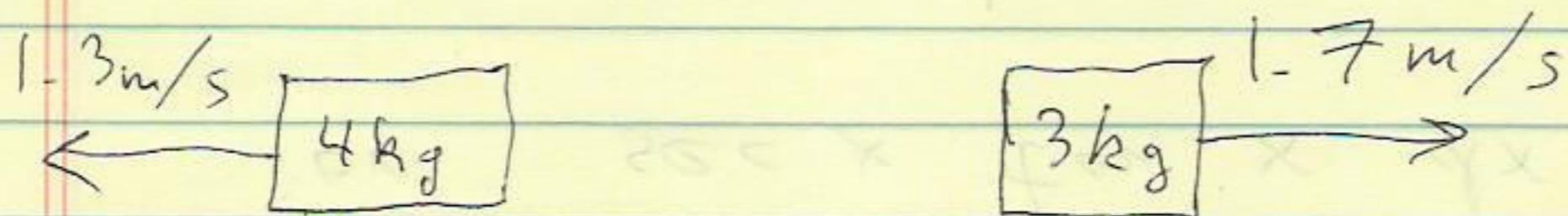


C.m. frame:

Before:



After:



Note how much simpler things look in the c.m. frame.