

Ch. 7 & 8

Work, energy, power.

Recall from Ch. 2:

$$v^2 - v_0^2 = 2a(x - x_0) \quad \text{if } a \text{ constant}$$

$$\Delta(v^2) = 2a\Delta x$$

$$\frac{1}{2} m \Delta(v^2) = ma \Delta x \quad F = ma$$

$$\Delta\left(\frac{1}{2}mv^2\right) = F \Delta x$$

change in kinetic energy

work

slightly modify

Still true if a not constant:

$$\Delta\left(\frac{1}{2}mv^2\right) = \int_{v_0}^v d\left(\frac{1}{2}mv^2\right) = \int_{v_0}^v \frac{1}{2}m(2v dv)$$

$$\frac{d(v^2)}{dv} = 2v$$

$$\Delta\left(\frac{1}{2}mv^2\right) = \int_{v_0}^v mv dv$$

$$v = \frac{dx}{dt}$$

$$a = \frac{dv}{dt}$$

$$\Delta\left(\frac{1}{2}mv^2\right) = \int_{v_0}^v m \frac{dx}{dt} dv = \int_{x_0}^x m \frac{dv}{dt} dx$$

$d\Box =$ tiny change in \Box

$$\begin{aligned}\int d\Box &= \text{sum of tiny changes in } \Box \\ &= \text{total change in } \Box \\ &= \Delta\Box\end{aligned}$$

$$\Delta\left(\frac{1}{2}mv^2\right) = \int_{x_0}^x ma dx = \int_{x_0}^x F dx$$

For tiny changes:

$$d\left(\frac{1}{2}mv^2\right) = F dx$$

↑
not quite

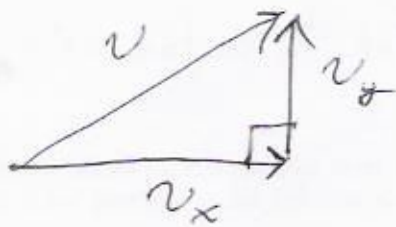
$$F \Delta x.$$

If F ~~is~~ constant,

$$\begin{aligned}\int_{x_0}^x F dx &= F(x - x_0) \\ &= F \Delta x\end{aligned}$$

2D version

$$v_x^2 + v_y^2 = v^2$$



$$\Delta \left(\frac{1}{2} m v_x^2 \right) = \int_{x_0}^x F_x dx$$

$$\Delta \left(\frac{1}{2} m v_y^2 \right) = \int_{y_0}^y F_y dy$$

$$\frac{1}{2} m (v_y^2 - v_{y0}^2) = \int_{y_0}^y F_y dy$$

$$\frac{1}{2} m (v_x^2 - v_{x0}^2) = \int_{x_0}^x F_x dx$$

$$\Delta \left(\frac{1}{2} m v^2 \right) = \frac{1}{2} m (v^2 - v_0^2) = \int_{(x_0, y_0)}^{(x, y)} (F_x dx + F_y dy)$$

$K =$ kinetic energy

work done by
force F

$$\vec{r} = (x, y)$$

$$d\vec{r} = (dx, dy)$$

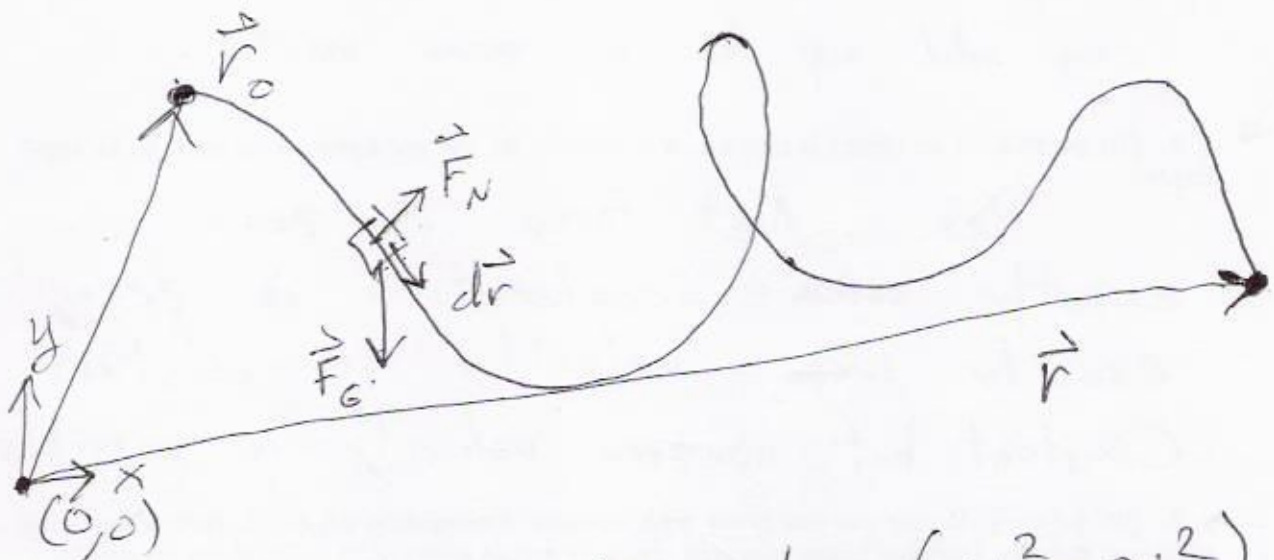
$$\vec{A} \cdot \vec{B} = A_x B_x + A_y B_y$$

$$\vec{A} \cdot \vec{B} = |\vec{A}| |\vec{B}| \cos \theta$$



$$\Delta\left(\frac{1}{2}mv^2\right) = \Delta K = \int_{\vec{r}_0}^{\vec{r}} |\vec{F}| |d\vec{r}| \cos \theta$$

Frictionless roller coaster:



$$\Delta K = K - K_0 = \frac{1}{2} m (v^2 - v_0^2)$$

$$F_{Gx} = 0$$

$$F_{Gy} = -mg$$

gravity only force ~~not~~
not perpendicular to
path of roller coaster car.

$$d\vec{r} \perp \vec{F}_N$$

$$\vec{A} \perp \vec{B} \Rightarrow$$

$$\cos 90^\circ = 0$$

$$\theta = 90^\circ \Rightarrow \vec{A} \cdot \vec{B} = 0$$

The normal force "does no work."

$$\Delta K = \int_{\vec{r}_0}^{\vec{r}_1} (\vec{F}_G + \vec{F}_N) \cdot d\vec{r}$$

$$\vec{F}_N \perp d\vec{r} \Rightarrow \vec{F}_N \cdot d\vec{r} = 0$$

$\vec{F} \perp \vec{v} \Rightarrow \vec{F}$ only changes direction,
not magnitude of \vec{v} .

$$\Delta K = \int_{\vec{r}_0}^{\vec{r}_1} \vec{F}_G \cdot d\vec{r} = \int_{x_0}^x F_{Gx} dx + \int_{y_0}^y F_{Gy} dy$$

$$F_{Gx} = 0 \quad F_{Gy} = \overset{-mg}{\cancel{mg}}$$

↑
constant

$$\Delta K = -mg \Delta y$$

If the roller coaster's final height is 50m lower than its initial height, ~~and the~~

then $\frac{1}{2} m \Delta v^2 = -mg \Delta y$

so $\Delta v^2 = 2g(50m) = 980 \text{ m}^2/\text{s}^2$

If $v_0 = 2 \text{ m/s}$, then $v^2 - v_0^2 = 980 \text{ m}^2/\text{s}^2$

so $v^2 = (2 \text{ m/s})^2 + 980 \text{ m}^2/\text{s}^2 = 984 \text{ m}^2/\text{s}^2$

$$v = \sqrt{984} \text{ m/s} = 31 \text{ m/s} \approx 60 \text{ mph}$$

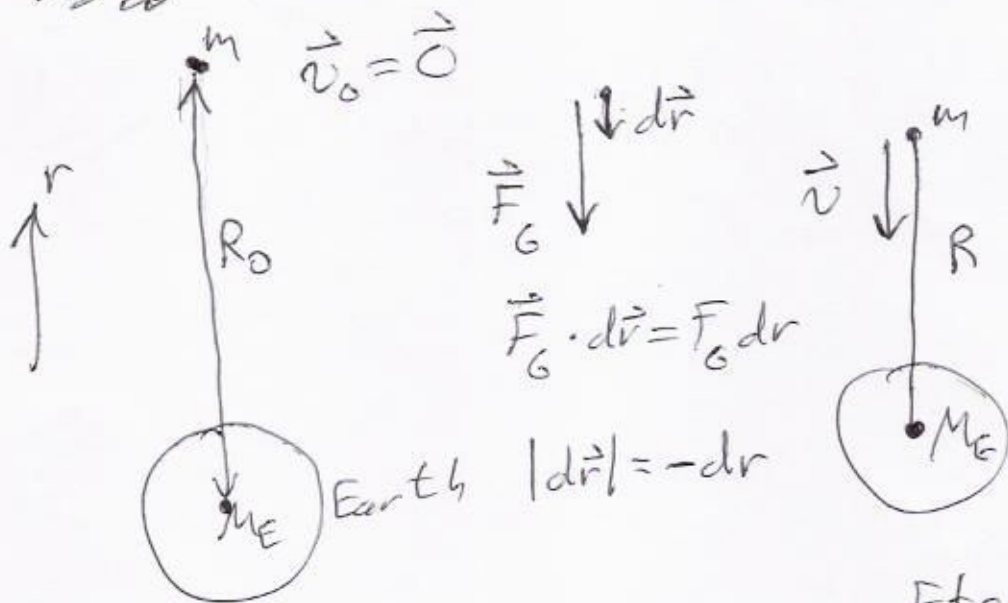
$$\Delta v = 29 \text{ m/s}$$

If $v_0 = 10 \text{ m/s}$, then

$$v^2 = (10 \text{ m/s})^2 + 980 \text{ m}^2/\text{s}^2 = 1080 \text{ m}^2/\text{s}^2$$

$$v = 33 \text{ m/s} \Rightarrow \Delta v = 23 \text{ m/s}$$

Gravity in space:



before

after

$v = ?$

$$\Delta K = \frac{1}{2} m (v^2 - v_0^2) = \frac{1}{2} m v^2$$

$$\Delta K = \text{work done} = W = \int_{r=R_0}^{r=R} \vec{F}_G \cdot d\vec{r}$$

$$W = \int_{R_0}^R \frac{G M_E m}{r^2} dr = G M_E m \int_{R_0}^R r^{-2} (-dr)$$

$$W = -GM_E m (-r^{-1}) \Big|_{R_0}^R$$

$$W = -GM_E m \left((-R^{-1}) - (-R_0^{-1}) \right)$$

$$W = GM_E m \left(\frac{1}{R_0} - \frac{1}{R} \right)$$

If you go from $5.0 \times 10^7 \text{ m}$
to $3.0 \times 10^7 \text{ m}$, then

$$\frac{1}{2} m v^2 = GM_E m \left(\frac{1}{3.0 \times 10^7 \text{ m}} - \frac{1}{5.0 \times 10^7 \text{ m}} \right)$$

$$v = \sqrt{2GM_E \left(\frac{1}{3.0 \cdot 10^7 \text{ m}} - \frac{1}{5.0 \cdot 10^7 \text{ m}} \right)}$$

$$6.67 \cdot 10^{-11} \text{ N m}^2 / \text{kg}^2$$

$$M_E = 5.97 \cdot 10^{24} \text{ kg}$$

$$v = \sqrt{1.06186 \dots \cdot 10^7 \text{ N m} / \text{kg}}$$

$$\text{N} \cdot \text{m} / \text{kg} = (\text{kg} \cdot \text{m} / \text{s}^2) \cdot \text{m} / \text{kg} \\ = \text{m}^2 / \text{s}^2$$

$$v = 3.3 \cdot 10^3 \text{ m/s} \approx 7000 \text{ mph}$$

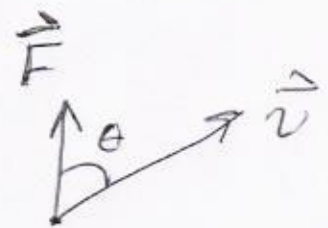
~~Next time~~

$$\text{Power} : \frac{d(\text{Work})}{d(\text{time})} = \frac{dW}{dt}$$

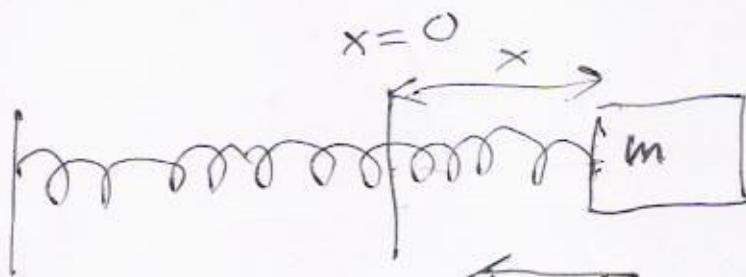
$$\text{average power} : \frac{W}{\Delta t}$$

$$dW = \vec{F} \cdot d\vec{r} \Rightarrow P = \frac{dW}{dt} = \vec{F} \cdot \frac{d\vec{r}}{dt}$$

$$P = \vec{F} \cdot \vec{v} = Fv \cos \theta$$



Springs



k = spring constant
(indep. of m)

← →
equilibrium
length

$$W = \int_{x_0}^x \underbrace{-kx}_{F_x} dx = -k \int_{x_0}^x x dx = \frac{k}{2} (x_0^2 - x^2)$$

$$\Delta K = \frac{1}{2} m (v^2 - v_0^2)$$

$$P = dW/dt = F_x v_x = -kxv$$

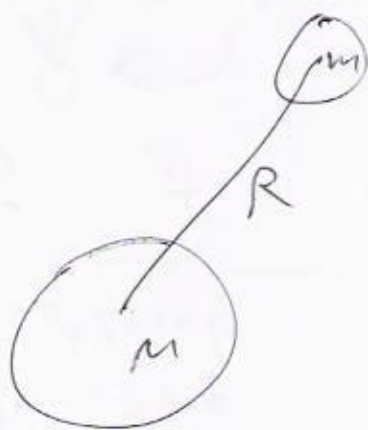
Potential energy:

If the work done by a force F only depends on initial & final positions, then we define change in potential energy $\Delta U_F = -W_F$ ~~work~~
Work done by F

Gravity near earth's surface:

$$\Delta U_G = mg \Delta y$$

Gravity in space:



$$\Delta U_G = -GMm \Delta \left(\frac{1}{R} \right)$$

Spring: $\Delta U_s = \frac{1}{2} k \Delta(x^2)$

Friction creates heat, not potential energy, from kinetic energy.