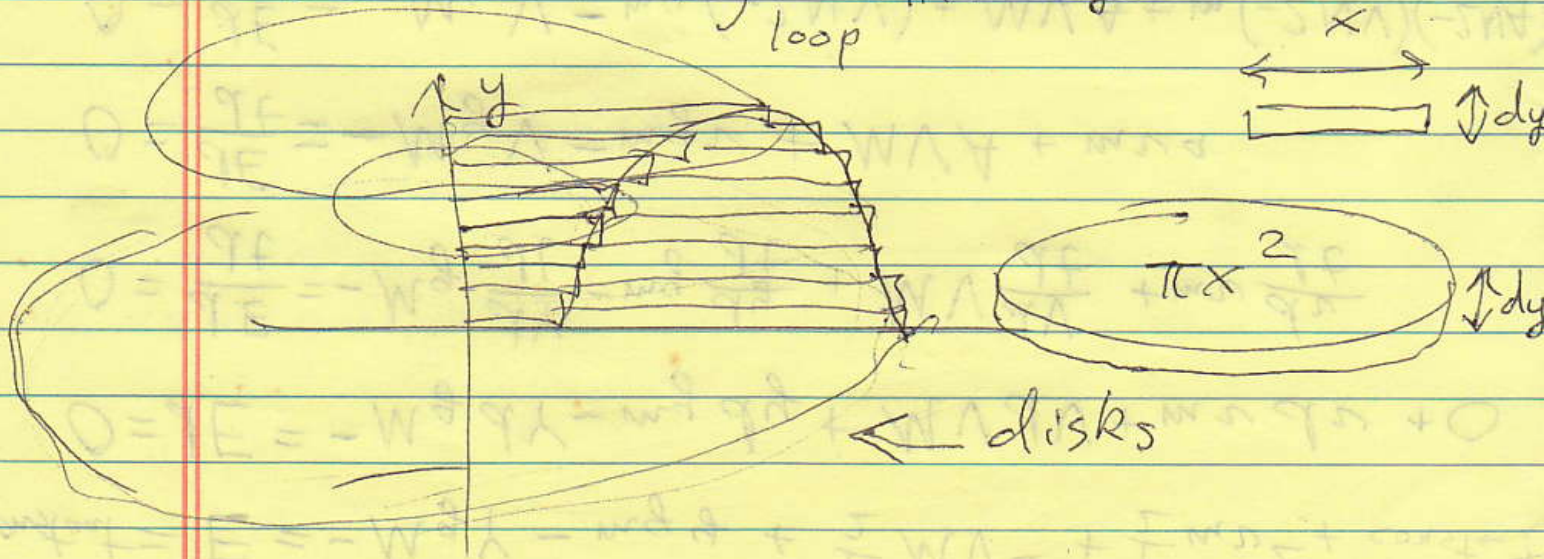
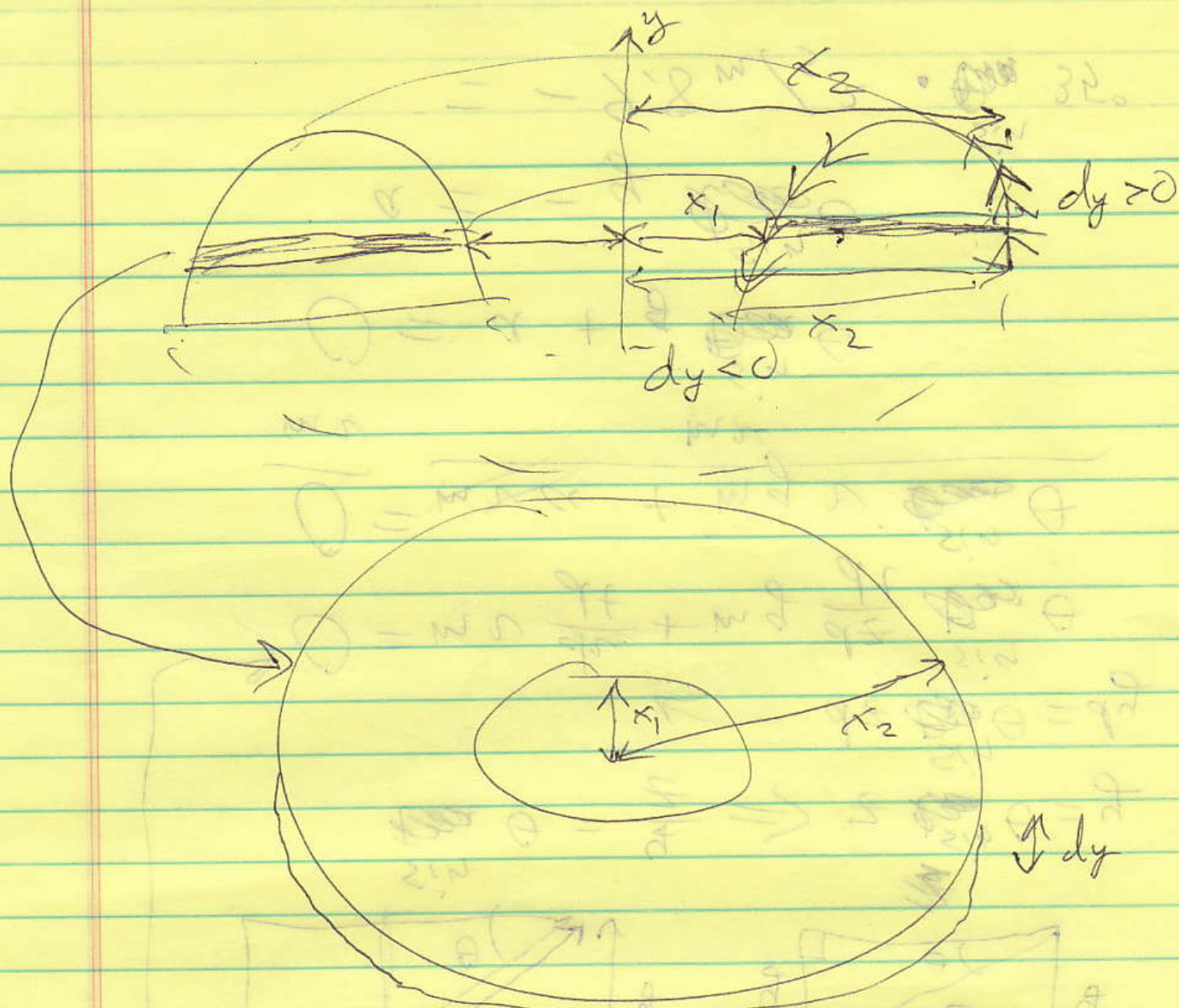


Volume of bundt cake = ?

Rotating $y = 4 - (x - 3)^2$
around the y -axis.

Method 1: $\int_{\text{loop}} \pi x^2 dy$



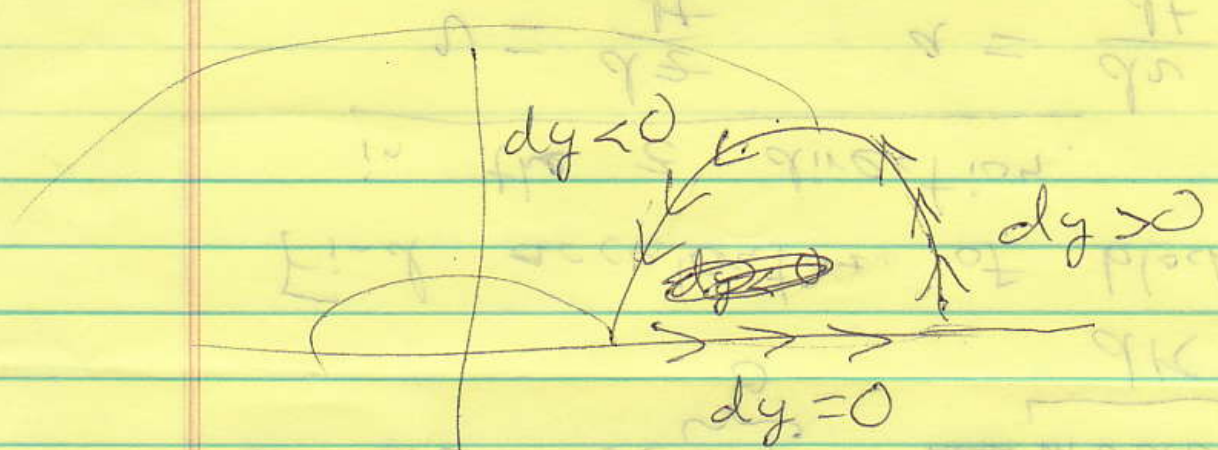


$$dV = (\pi x_2^2 - \pi x_1^2) dy$$

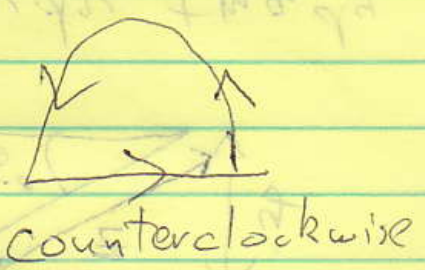
To get $V = \int_{\text{loop}} \pi x^2 dy$,

you need $dy < 0$ ~~at~~ at x_1

and $dy > 0$ at x_2



$$V = \int_{\text{loop}} \pi x^2 dy$$



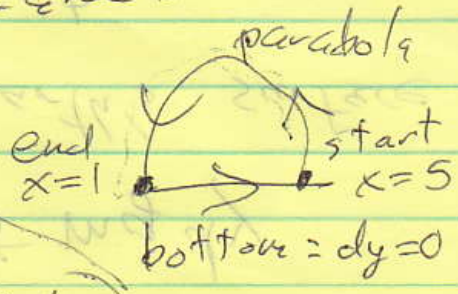
Idea: ~~the~~ inner "negative" disks & outer "positive" disks
 combine for the correct volume.

Recall that for revolving clockwise loops around x-axis, $V = \int_{\text{loop}} \pi y^2 dx$

~~2~~

Back to the cake:

$$V = \int_{\text{loop}} \pi x^2 dy$$



$$V = \int_{\text{parabola}} \pi x^2 dy + \int_{\text{bottom}} \pi x^2 dy \leftarrow = 0$$

$$V = \int_{\text{parabola}} \pi x^2 dy = \int_{x=5}^{x=1} \pi x^2 (-2)(x-3) dx$$

$$y = 4 - (x-3)^2$$

$$dy = 0 - 2(x-3) \underbrace{d(x-3)}_{dx}$$

$$dy = -2(x-3) dx$$

$$V = \int_5^1 -2\pi x^2 (x-3) dx = \int_1^5 2\pi x^2 (x-3) dx$$

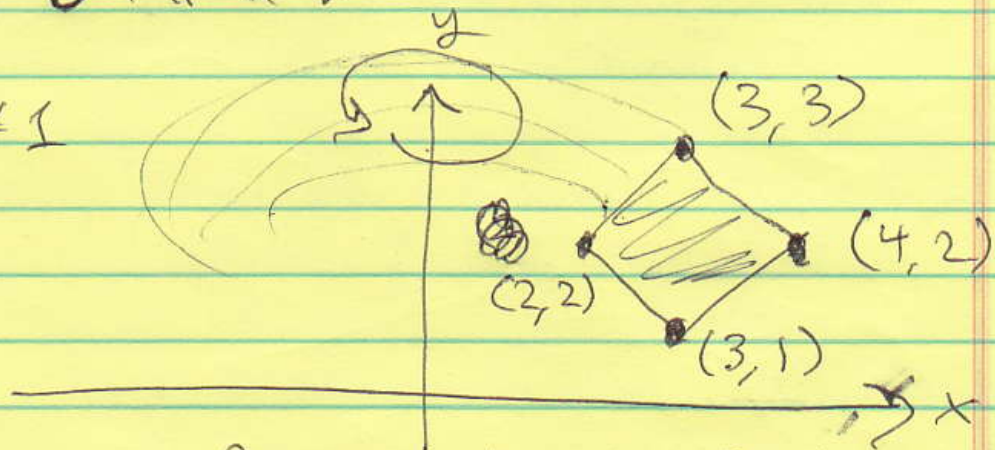
$$= \int_1^5 2\pi (x^3 - 3x^2) dx = 2\pi \left(\frac{x^4}{4} - x^3 \right) \Big|_1^5$$

$$= 2\pi \left(\left(\frac{5^4}{4} - 5^3 \right) - \left(\frac{1^4}{4} - 1^3 \right) \right)$$

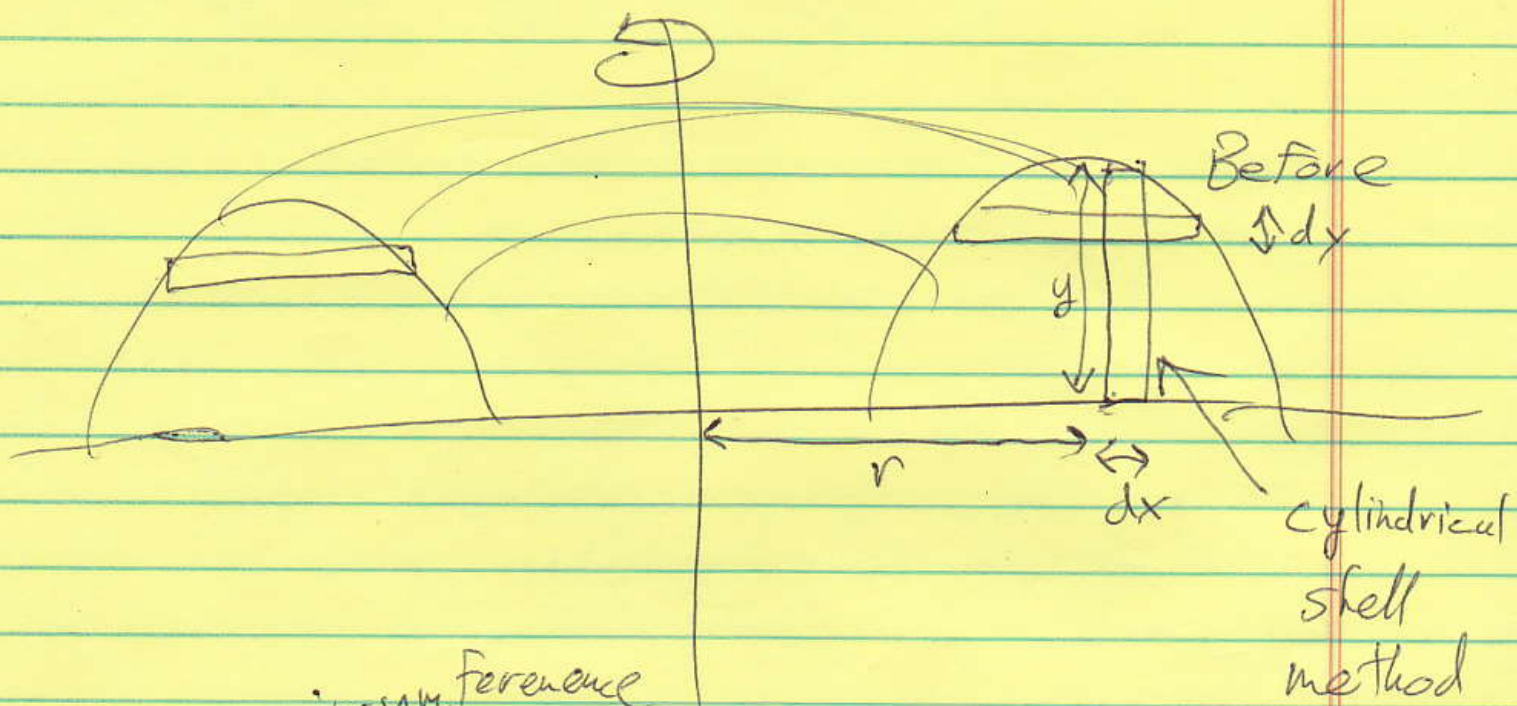
~~$$= 314\pi$$~~

$$= 64\pi \checkmark$$

HW #1

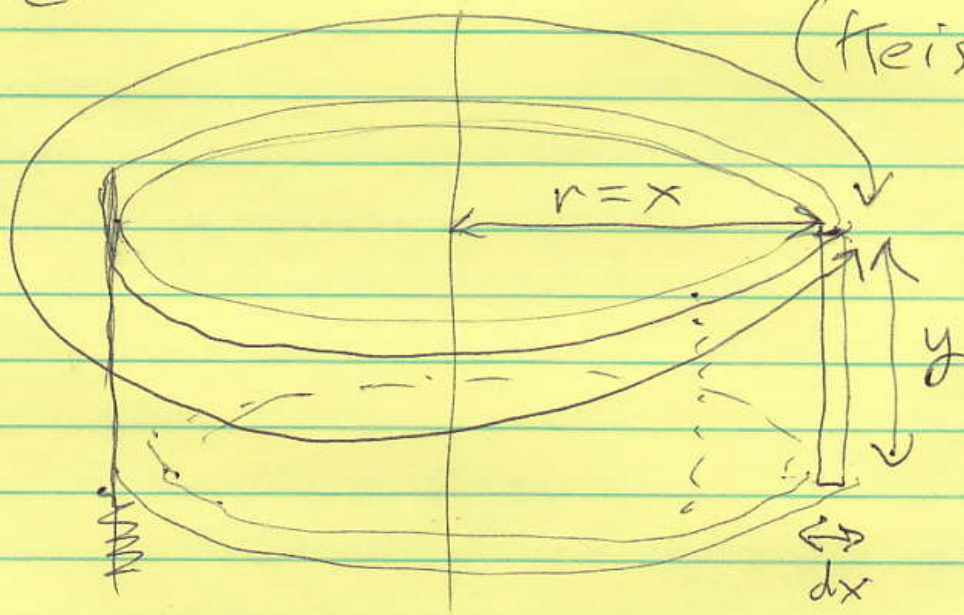


Use $V = \int_{\text{loop}} \pi x^2 dy$ to find the volume.



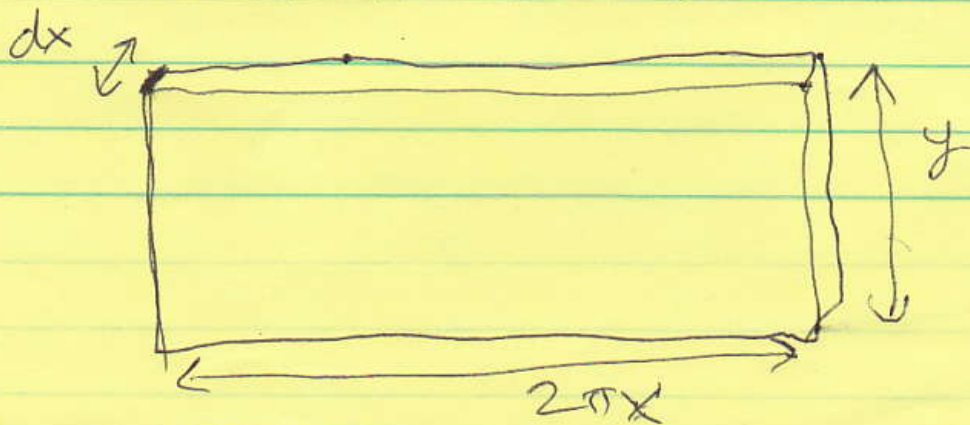
$2\pi r = \text{circumference}$
 \parallel
 $2\pi x$

(Heister, 6.2)

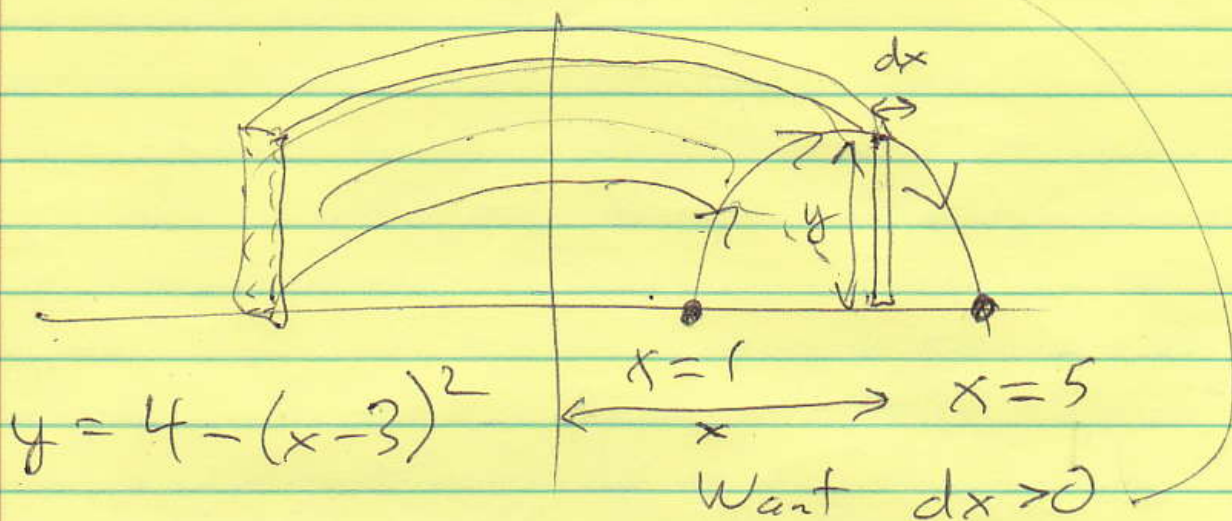


$$dV = 2\pi x \cdot y \cdot dx$$

↳ Unroll the shell:



$$dV = 2\pi xy dx \leftarrow$$

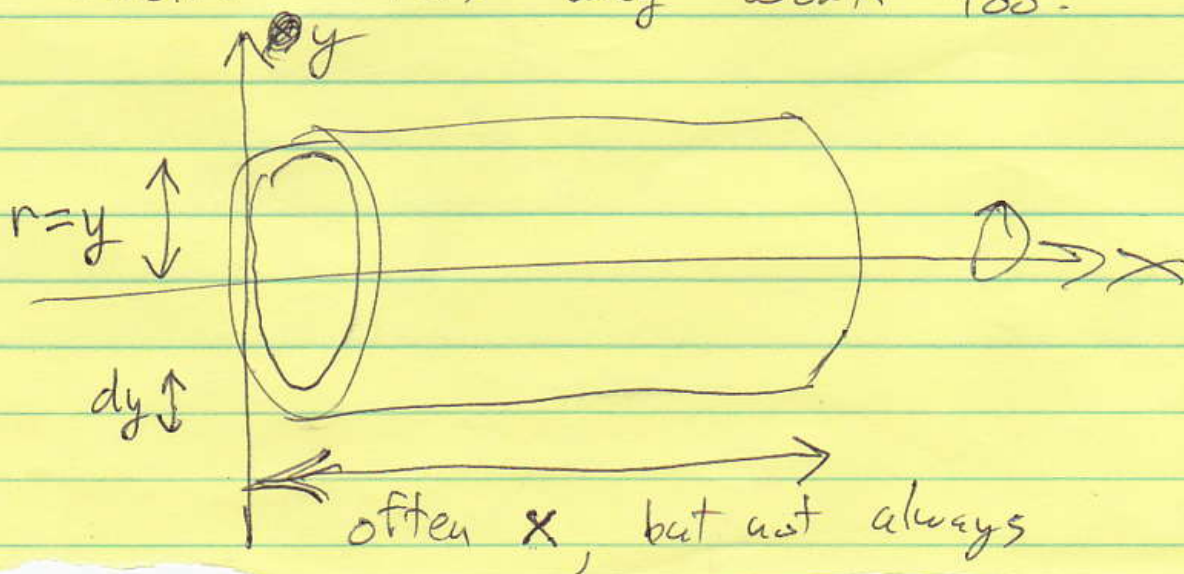


$$V = \int_{x=1}^{x=5} 2\pi xy dx$$

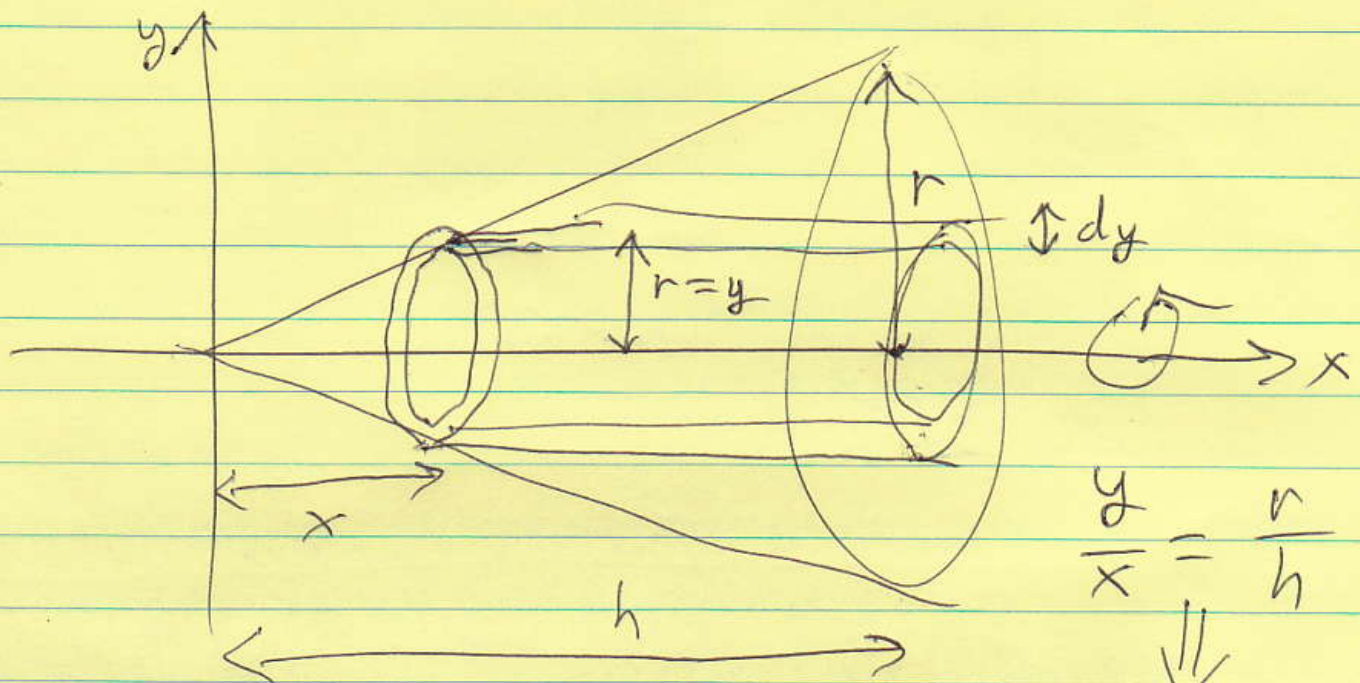
$$V = \int_1^5 2\pi x \underbrace{(4 - (x-3)^2)}_y dx$$

Should $= 64\pi$ too.

Shells this way work too:



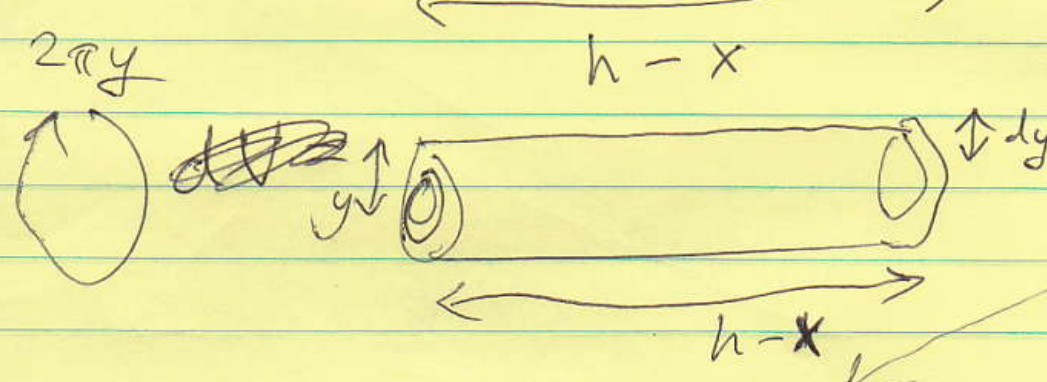
Go back to cone example



$$\frac{y}{x} = \frac{r}{h}$$

$$rx = yh$$

$$x = \frac{yh}{r}$$



$$dV = 2\pi y (h - x) dy$$

$$V = \int_{0=y}^{r=y} 2\pi y (h - yh/r) dy$$

Should = $\frac{1}{3} \pi r^2 h$ too.

HW #2 Use the cylindrical shell method

to express the volume of the following donut as an integral with just one variable (x , t , or y):

