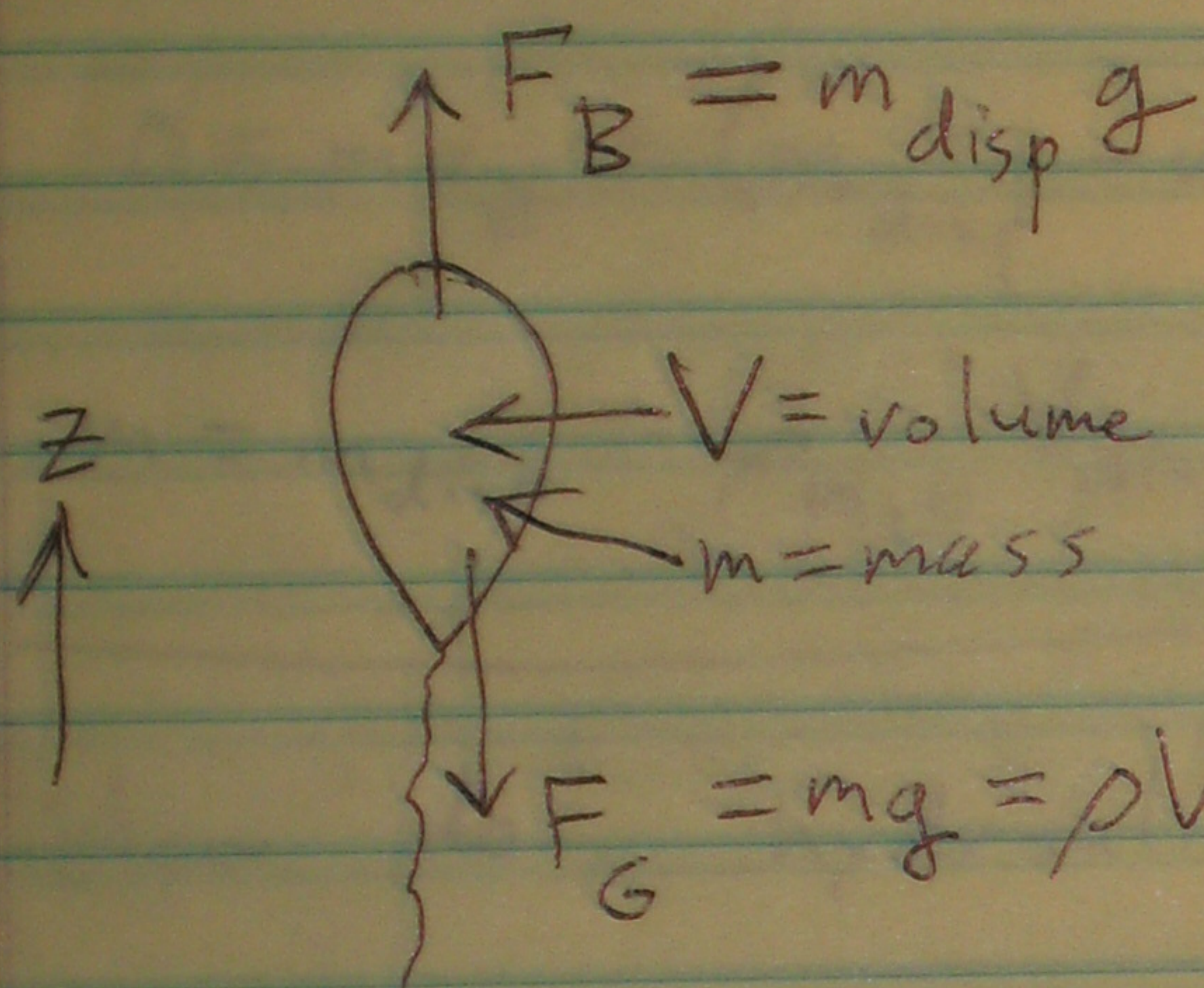


Chapter 13: Fluids

Density = mass/volume $\rho = m/V$

$$\rho_{\text{air}} = 1.29 \text{ kg/m}^3$$

Why do rocks fall & helium balloons rise?



F_B = buoyant force

m_{disp} = mass of air displaced

$$m_{\text{disp}} = \rho_{\text{air}} V$$

$$m a_z = -mg + m_{\text{disp}} g = (m_{\text{disp}} - m) g = (\rho_{\text{air}} - \rho) V g$$

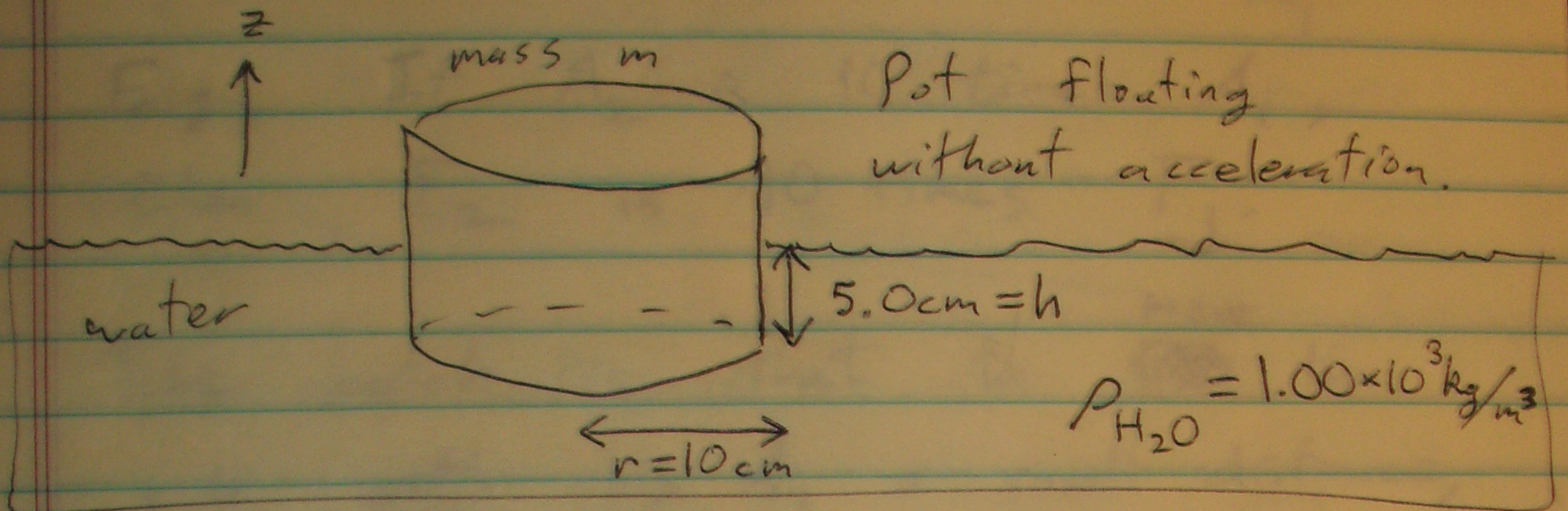
If $\rho_{\text{air}} \ll \rho$ (rocks), then $m a_z \approx -mg$.

~~If $\rho_{\text{air}} > \rho$, then $m a_z$~~ because $\rho_{\text{air}} - \rho \approx -\rho$.

For ρ_{air} closer to ρ , $m a_z$ can significantly differ from $-mg$.

For $\rho_{\text{air}} > \rho$, $m a_z > 0$ (balloon rises).

Another example: find mass of pot:



$$0 = ma_z = (m_{\text{disp}} - m)g \Rightarrow m_{\text{disp}} = m$$

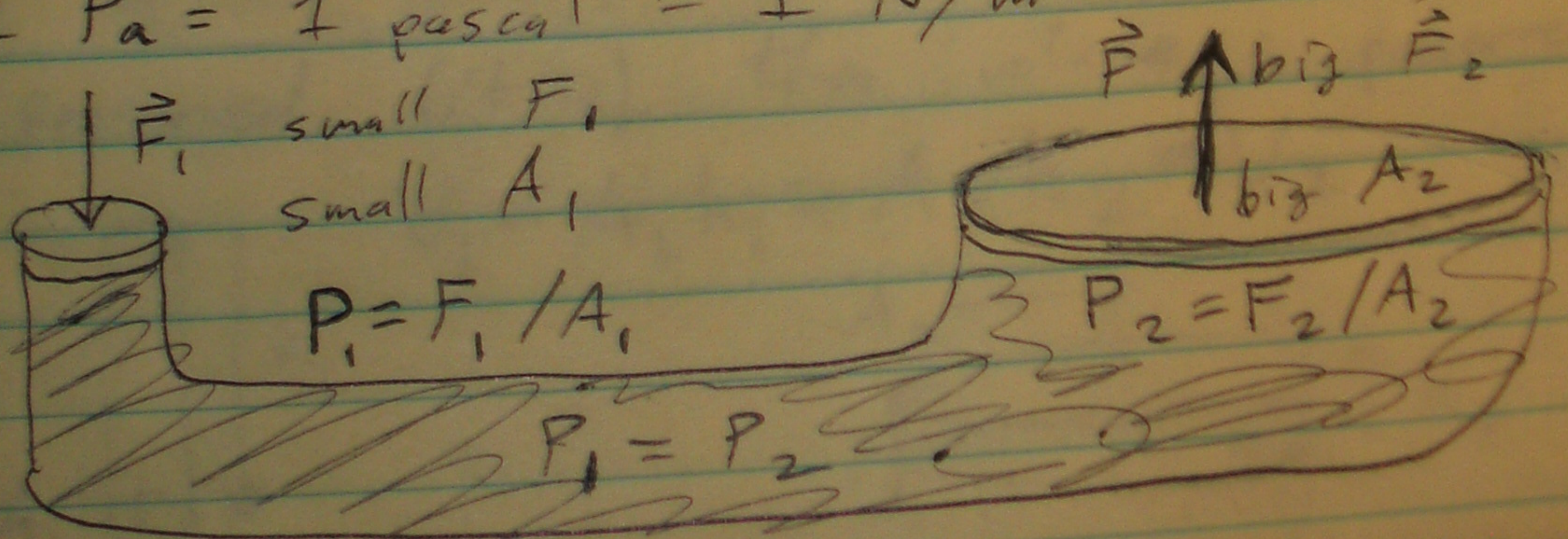
$$m = m_{\text{disp}} = \rho_{H_2O} V_{\text{disp}} = \rho_{H_2O} \pi r^2 h = \boxed{1.57 \text{ kg}}$$

How do hydraulic lifts work?

Pascal's Principle: pressure is the same everywhere in a confined fluid.

$$P = \text{Pressure} = |\vec{F}| / A = \text{force/area}$$

$$1 \text{ Pa} = 1 \text{ pascal} = 1 \text{ N/m}^2 = 1 \text{ newton/meter}^2$$



$$\frac{F_1}{A_1} = P_1 = P_2 = \frac{F_2}{A_2} \Rightarrow F_2 = F_1 \frac{A_2}{A_1}$$

E.g., If A_2 is 10 times A_1 ,
then F_2 is 10 times F_1 .

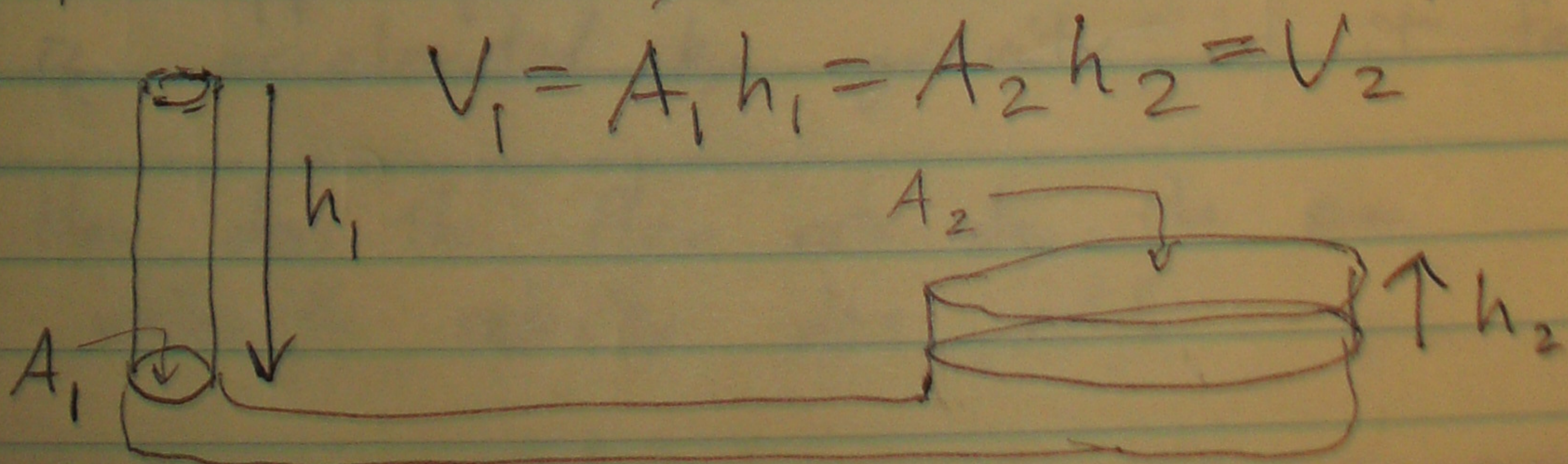
The catch is that to ~~move~~ ^{move} the side with big A_2 a small distance, you have to ~~move~~ ^{move} the side with small A_1 a large distance. (So, you want a long, maybe coiled, ~~thin~~ thin tube for the small A_1 end.)

This is conservation of mass. For

an incompressible fluid like H_2O (liquid),

ρ doesn't change, so if mass is

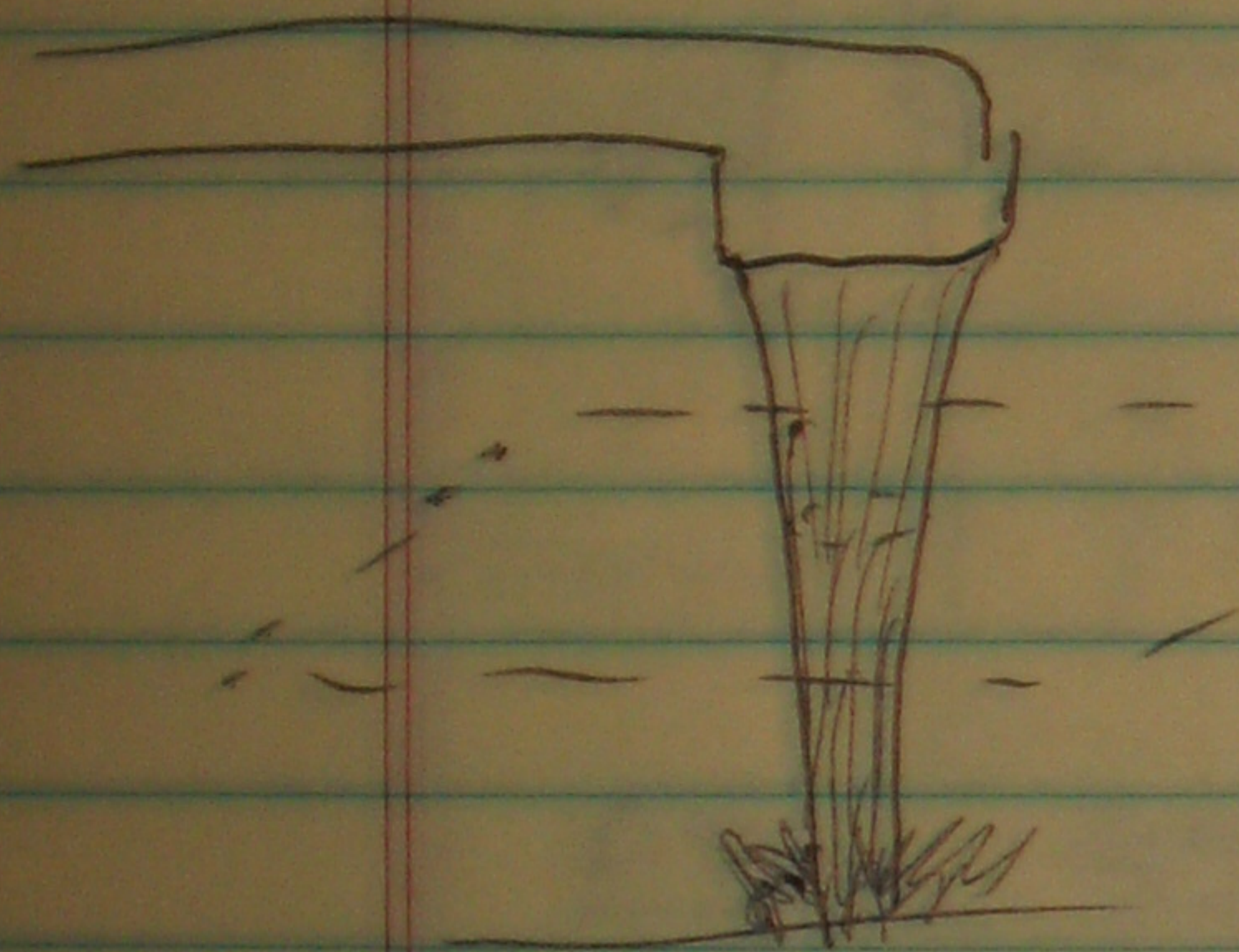
preserved (it is), then volume is preserved:



$$h_2 = h_1 A_1 / A_2$$

● E.g., if A_2 is $10 \times A_1$, then moving the A_1 end 10m only moves the A_2 end 1.0m.

Conservation of mass also explains why water from a faucet gets thinner as it falls:



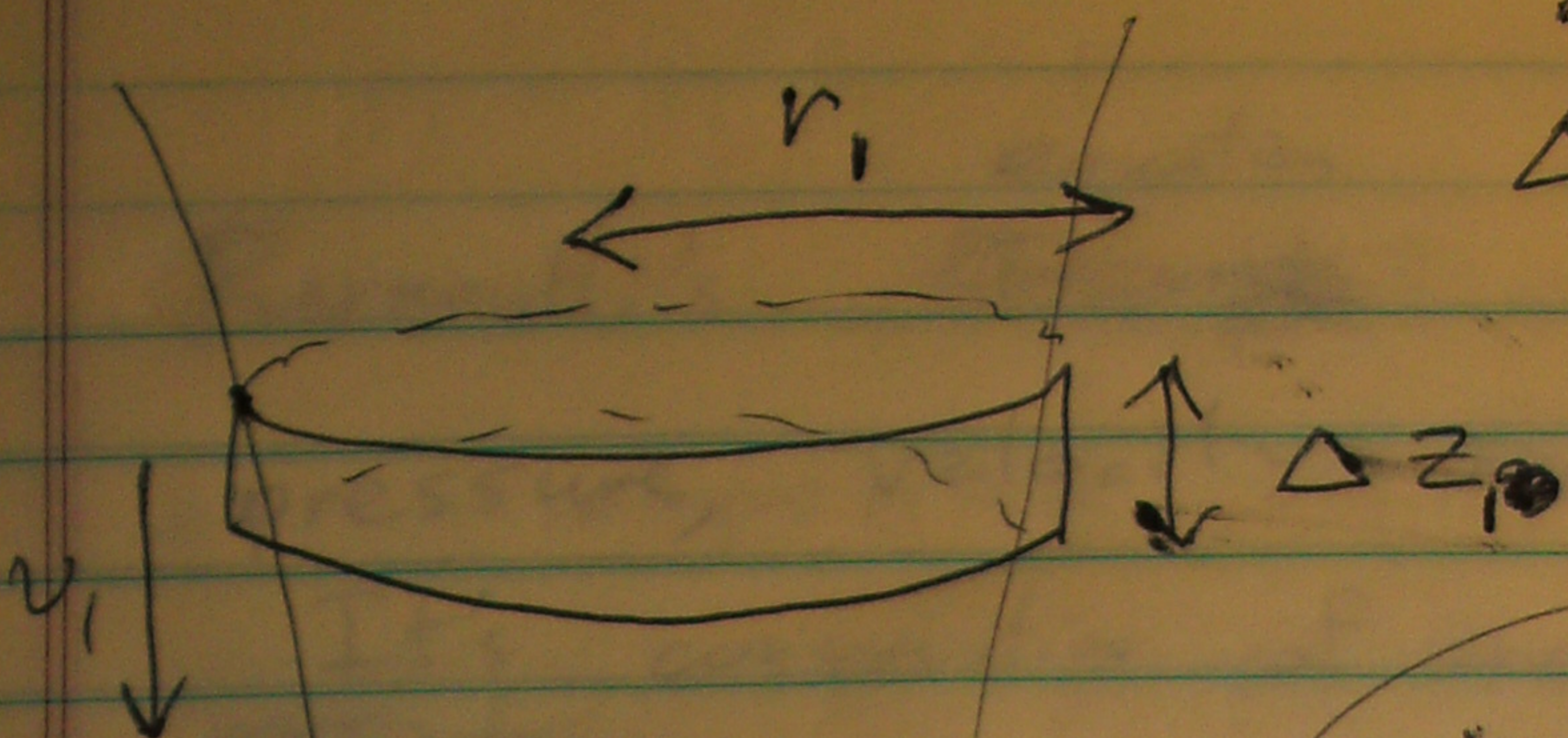
~~The flow rate~~ Imagine a horizontal plane slicing through the stream of water. How many kilograms of H_2O pass ~~the~~ through the plane each second?

This flow rate (mass/time) is the same every where along the stream. Yet, the velocity of the H_2O is faster at the lower parts of the stream than the upper parts because the water is accelerated by gravity as it falls.

How does the flow rate stay the same while the velocity does not?

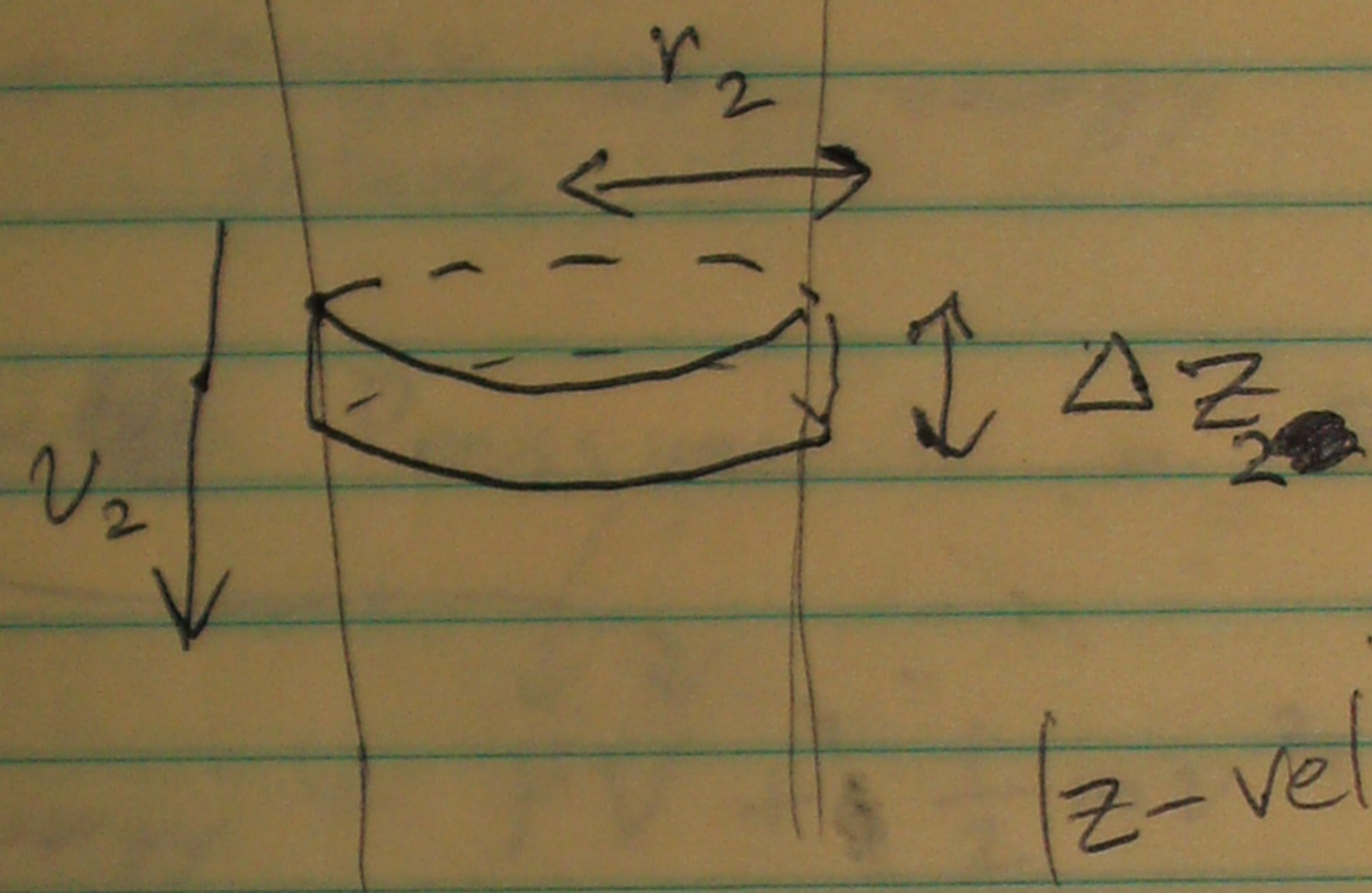
$$\rho = 1.00 \times 10^3 \text{ kg/m}^3$$

$$\Delta m_1 = \rho \underbrace{\pi r_1^2 \Delta z_1}_{V_1}$$



$$\frac{\Delta m_1}{\Delta t} = \frac{\Delta m_2}{\Delta t}$$

conservation of mass

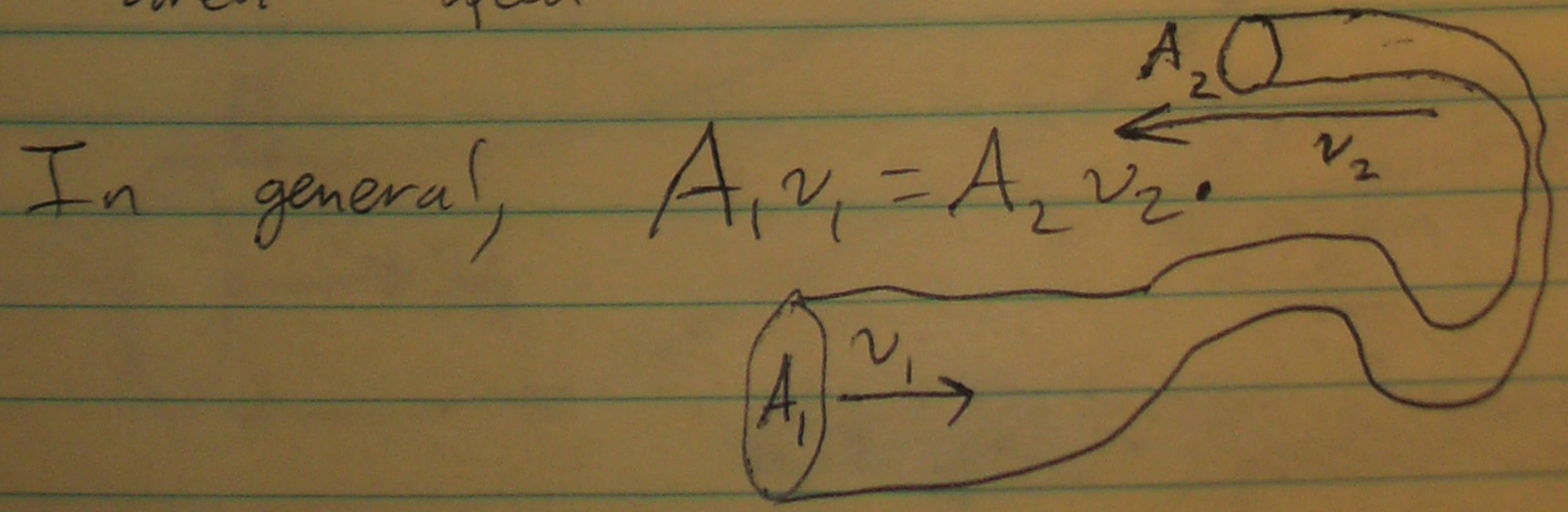


$$\Delta m_2 = \rho \underbrace{\pi r_2^2 \Delta z_2}_{V_2}$$

|z-velocity| |z-velocity|

$$\frac{\Delta m_1}{\Delta t} = \frac{\Delta m_2}{\Delta t} \Rightarrow \pi r_1^2 \frac{\Delta z_1}{\Delta t} = \pi r_2^2 \frac{\Delta z_2}{\Delta t}$$

$$\Rightarrow \underbrace{\pi r_1^2}_{\text{bigger area}} \underbrace{v_1}_{\text{smaller speed}} = \underbrace{\pi r_2^2}_{\text{smaller area}} \underbrace{v_2}_{\text{bigger speed}}$$



Bernoulli's ^{equation} ~~Principle~~ connects
 pressure, velocity, and height.

It's conservation of energy for fluids.
~~Principle~~

$$\text{pressure} = \frac{\text{force}}{\text{area}} = \frac{\text{force} \times \text{distance}}{\text{area} \times \text{length}} = \frac{\text{work}}{\text{volume}}$$

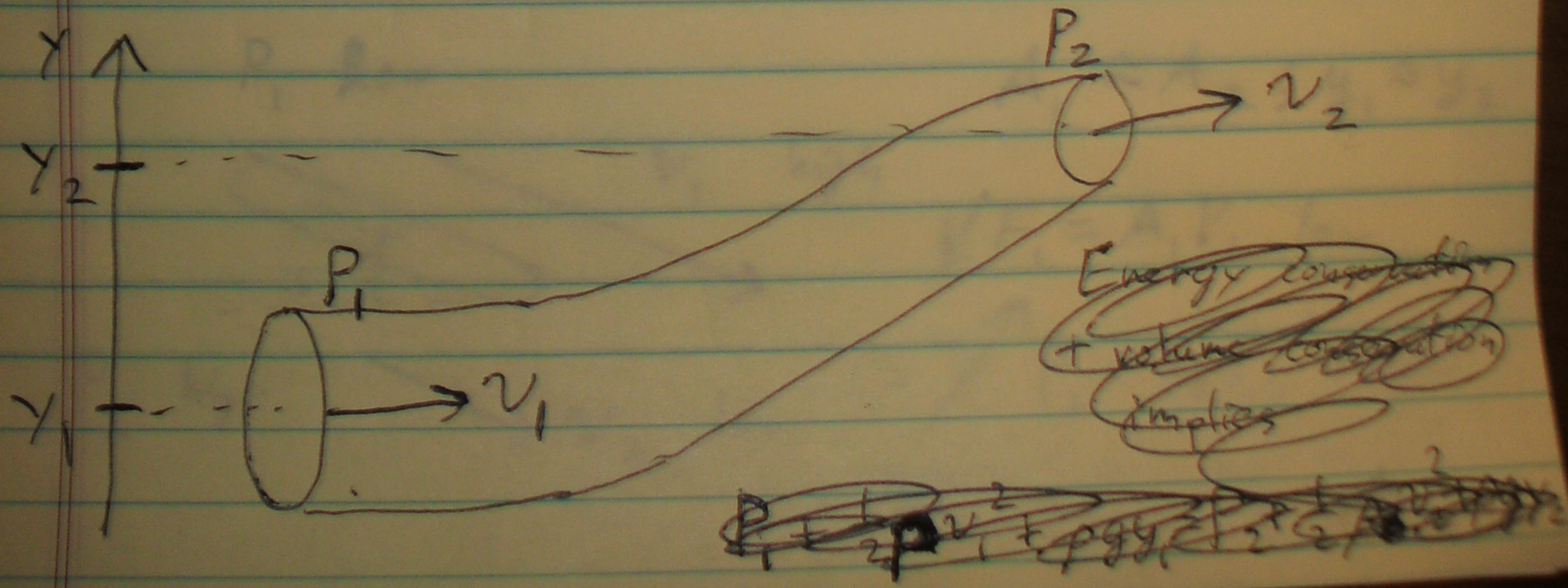
$$= \frac{\text{energy}}{\text{volume}} = \text{energy density.}$$

Volume \times Pressure is a form of stored energy!

$$\text{Energy} = PV + \frac{1}{2}mv^2 + mgy$$

$$E = PV + \frac{1}{2}\rho Vv^2 + \rho Vgy$$

$$E/V = P + \frac{1}{2}\rho v^2 + \rho gy$$



Conservation of mass & energy for an incompressible fluid implies conservation of mass, density, volume, & energy,

which implies $P_1 + \frac{1}{2} \rho v_1^2 + \rho g y_1 = P_2 + \frac{1}{2} \rho v_2^2 + \rho g y_2$

Bernoulli's equation.

Example: How ~~do~~ do planes fly?

With a good angle of attack, like

15° , friction causes the speed

of air above the wing (speed measured relative to the wing) to be higher

than the speed of air below the wing.

